2020 Fall Conference
Strengthening the Core of Social Cognition and Conversation with Animated Videos and Games

October 16, 2020  8:30 am - 3:30 pm

ABOUT THE SPEAKER:

Anna Vagin, PhD, is a licensed speech/language pathologist with over 25 years of experience. In her private practice in Marin County, California, she provides individual sessions and social learning groups to children, young adults, and their families. Her particular interest is using media to support social thinking in students with diagnoses such as ASD, ADHD, NVLD, Language Disorder, Anxiety Disorder, Social Communication Disorder or Twice Exceptional. She provides consultation to parents and schools, and is a frequent speaker in the U.S. and Canada on topics related to social cognition. She is the author of Movie Time Social Learning (2012) and YouCue Feelings: Using Online Videos for Social Learning (2015), and developer of Conversation Paths Pack (2020).
Virtual Conference
Instructions:

In order to provide the safest possible environment for our attendees given the circumstances surrounding COVID-19, our conference will be provided digitally.

A zoom link will be emailed to registered participants pending receipt of payment.

Contact Person:
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Registration
Please register using our QR code or online form option:
https://docs.google.com/forms/d/e/1FAIpQLSfXoMUQyuJKu3Y23U7zK5ygR-FuHMldPFVgdhIJ8_r-c1Fpsg/viewform

Payment options:
Venmo (@baylor-nsslha) Check
(made payable to "Baylor NSSLHA")
$75.00 Professional
Free - Baylor students and Parents of children with communication disorders

Learning Objectives:

Participants will be able to:

• Cite research justifying using videos as engaging material for students with social learning challenges.
• Explain why silence and pacing are so important in our work.
• Show how to use a YouTube video and 2 accompanying activities to build social understanding in a clients with whom they work.
• Summarize why interjections are such an important component of conversation.
• Demonstrate how to use a Conversation Path to work on 8 building blocks of conversation.
• Select an appropriate game and discuss how to use it to build resilience in a client with whom they work.

Disclosure information:
Financial - Dr. Anna Vagin has disclosed that she receives royalties from ThinkSocial Publishing and KDP Amazon
Nonfinancial - No relevant nonfinancial relationship exists